

NYBSA PEEWEE 7yr BASEBALL

Updated: Jan '14 (Red Font are changes for the current season)

The official rules of Dixie Youth Baseball shall apply except as altered by the following exceptions and/or additions. NYBSA chooses to take advantage of the local option clause relating to playing rules. The following General Playing Rules may also apply to the other baseball leagues.

General Playing Rules:

- I. **Start Time:** Games will start on time. Time limits are specified for each league. The official start time of the first game of the day will be the scheduled start time. It is up to the teams to be ready to play at this time. There will be a 10-minute grace allowed, if enough players have not arrived to meet the minimum requirements to field a team. An additional exception to this rule would be that the umpires are not ready to begin. For the second and subsequent games, the umpire shall declare the start time of the next game to be ten minutes from the time players have cleared the field from the previous game. It is up to the team to be ready to play at this time.
- II. **Expiration of time limit:** No inning will be started after 1 hour 15 minutes (75 minutes) has been reached. A new inning is considered started at the moment the last out is made in the preceding inning. In PeeWee, a new inning is also considered started at the moment the fifth run is scored in the bottom of the preceding inning.
- III. **Less Than Nine Players:** If a team fails to field nine players at game time, they may play with eight players. The ninth player's space must take an out the first time through the batting order. The manager of the team with eight players has the option to take the out at any point in the batting order. The manager must tell the umpire and opposing manager / score keeper where the out will be taken **before** the game begins.
- IV. **Suspended or Rained Out Games:** In the event of rained out or rain suspended game the Baseball Commissioner will reschedule games on the first available open date and notify the Team Managers prior to the playing date. Rain suspended games shall be played from the point of the suspension. Teams failing to appear for make-up or suspended games shall forfeit.
- V. **Team Line-Up:** Before each game, each manager is required to submit one copy of the team line-to the official scorekeeper and the opposing manager. Any player who arrives after the line-up has been turned in shall be added to the bottom of the line-up. A player who arrives after a team has completed one rotation through the batting order shall be allowed to play after notifying the opposing manager.
- VI. **Participation Requirements:** If a team has eleven players or more, no player shall sit out of the game on defense for more than one consecutive inning. Batting will be in rotation of the complete roster regardless of the number of players present on the opposing team. Penalty for violation of this rule shall be forfeiture of the game in the event the violating team is the winner. If a player must leave the game due to injury, ejection or personal reasons, they shall not be called out for missing subsequent turns at bat.
- VII. **Player Must Remain the Dugout:** All players must remain in the dugout during the game if they are not participating on the field of play.
- VIII. **Division Championship:** Division Championship shall be determined by a division tournament.
- IX. **Uniforms & Equipment:** Players must wear league provided uniforms and equipment during the games. Personal equipment may be used if they are deemed by the umpire to be of equivalent quality as the equipment provided by the league.
- X. **Helmets:** Batters and base runners must have a helmet on, with chinstrap secured, from the time they leave the dugout until they return. A player removing a helmet on the playing field will receive one warning. The second time the player will be called out.
- XI. **Bats:** Dixie Youth or equivalent approved.

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PEE WEE LOCAL OPTIONS:

- a) **Home Team:** The home team will:
- Occupy the 1st base dugout.
 - Utilize the batting cage 60 minutes prior to the start of each game.
 - Install bases, scoreboard console, pitchers mound and line the field.
- b) **Visiting Team:** The visiting team will:
- Occupy the 3rd base dugout.
 - Utilize the batting cage 30 minutes prior to the start of each game.
 - Provide an **adult** to operate the scoreboard.
- c) **Both Teams:** At the end of each game day/evening, both teams will be responsible for the following:
- Cover the mound, or remove the mound.
 - Place the scoreboard console in the equipment room or Jobox.
 - Turn the lights out.
- d) **Time Limit:** The time limit shall be one hour and twenty minutes but a new inning cannot start after 75 minutes (1 hour 15 minutes). Game will be completed at the end of 5 innings (4 ½ if home team is leading). If the game is tied after the completion of the time limit, the game shall be considered complete and the teams tied.
- e) **Suspended or Rained Out Game:** In the event of a suspended game, the game shall be considered complete if the game has completed 3½ innings and the home team is leading. If the visiting team is leading see point IV in General Playing Rules above.
- f) **Run Limit:** There shall be a maximum of 4 runs per inning per team in all innings.
- g) **Complete game:** Because of the run limit per inning, a team may have put the game out of reach after only three innings of play. In this situation, the teams will be allowed to continue to play until the time expires in order to maximize the opportunity for the kids to play.
- h) **Defensive Player:** The defensive team shall be allowed to play 10 players in the field. If a team has more than ten players participating at the game the additional players will be rotated to play defense so all player have the opportunity to play. No player will sit out more than one defensive inning per game. NOTE: All players are placed in the batting order and extra defensive players are to play an outfield position. Outfielders must remain in the outfield grass until the pitched ball crosses the plate.
- i) **Coach Pitching:** The coach shall pitch overhand. The coach shall pitch five pitches or three strikes whichever comes first. Only swinging strikes will be called. If the batter does not put the ball into play in those five pitches then he shall be called out (fouls balls will extend the fifth pitch). When the ball is put into play, the coach must leave the field of play without interfering with the play of the ball or the batter will be called out.
- j) **Coach Pitch Position:** The coach pitcher shall stand with one foot on the rubber to pitch. The player pitcher must stand within six feet of the rubber, and be behind or to the side if the coach pitcher. Only the player pitcher and the pitching coach may stand near the pitching mound. If the batted ball strikes the pitching coach while on the mound, the ball is dead and the pitch does not count. If the batted ball strikes the pitching coach outside the pitching mound the batter is out.
- k) **Bunting:** While the coach is pitching, the batter may not bunt. Once a batter, squares to bunt, he/she may not take a full swing at the ball.
- l) **No Intentional walks**

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- m) **Player Pitching (Regular Season):** During the regular season a player is allowed to pitch three innings per week (Saturday through Friday). If a player pitches in an inning it counts as an inning pitched (if a player pitches part of an inning and is then replaced it counts as an inning for both player pitchers). The first two innings of a game will be coach pitch, innings 3 and 4 will be kid pitch, the fifth inning returns to coach pitch. Player pitchers can return to the mound until another player pitcher replaces them. The replaced pitcher is ineligible to pitch for the remainder of that game. If a player pitches three innings in one game he must wait 80 hours before being eligible to pitch in the next game. **The defensive team shall provide a backup catcher during player pitch innings. The backup catcher must be an adult volunteer at least 18 years of age and should not be the designated team manager or assistant coach.**
- n) **First half of the season player pitch inning rule:** During the first half of the regular season, there will be no walks allowed during player pitch innings. After “Ball 4” from a player pitcher is called, a coach from the batter’s team will be allowed to throw 2 pitches. If the ball is not put into play by the second coach pitch, the batter will be called out. If the last pitch is fouled off, batter is given another pitch (batter may have multiple foul balls).
- o) **Base Running:** A base runner can advance only one base when an overthrown ball goes outside the fenced areas of the playing field. If the ball is on the playing field the runner may continue to advance at his own risk. Once the lead runner has rounded the base and is forced to return by the defense, OR if the lead runner shows no desire to advance further, the play is dead and NO runner may advance until the ball is batted back into play. There will be no base stealing or advancing on a pitcher during the return of the ball back to the pitcher from the catcher.
- p) **Infield Fly Rule:** The infield fly rule does not apply in this league.
- q) **Batter in Batters Box:** If the batter refuses to enter the batter’s box within reasonable amount of time (determined by the umpire) the batter will be called out. The batter is eligible to bat the next time around. If the player refuses to enter the batter box the second time the player is skipped. If the batter enters the batters box and then back out and refuses to bat within a reasonable amount of time (determined by the umpire) the player will be called out.
- r) **Pitchers Hitting Batters:** If the player pitcher hits three batters in one inning (or four in one game) the player pitcher must be replaced.
- s) **Catchers:** The game will not start unless the catcher is wearing a “cup”.
- t) **Stopping Play:** The pitcher can only stop play when he is in control of the ball on the pitchers mound and the umpire calls time. If a runner is advancing to the next base he is awarded that base. To prevent a runner from advancing, a defensive player must be in a position (with the ball) that prevents a player from advancing. The ball is returned to the coach pitcher after time is called.
- u) **Player Must Remain the Dugout:** All players must remain in the dugout during the game and each team must have at least one adult supervising the players while in the dugout.
- v) **Supervision:** A parent, guardian or designated adult **MUST** be present at each game or practice.
- w) **Disputed Calls:** There will be **NO** arguing with umpires. If you disagree with a call, calmly discuss it with the umpire in private. Whatever the umpire decides is final. Ball and strike calls are not open to discussion. Remember this is pee wee league kids’ baseball, not the major leagues. **Share this rule with your parents, as you will be held responsible for your parent’s actions**
- x) **Substitute Players:** During the regular season, if you have less than 9 players, you can recruit another player of equal or less talent from another peewee team. **That player will bat last and may only play an outfield position.**

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PEE WEE LOCAL OPTIONS – Tournament Play (all other rules remain in place):

- a) **Tournament Seeding:** The seeding for the tournament will be determined by a drawing by the commissioner. The regular season record will not impact the seeding for the tournament.
- b) **Player Pitching (Tournament – 2 games in one week):** During the tournament a player is allowed to pitch three innings per week (Monday through Sunday) if his team has played 2 games during that week. **A player will not be permitted to pitch three innings in one game.** If a player pitches in an inning (**warm-up throws from the mound are considered pitches**) it counts as an inning pitched (If a player pitches part of an inning and is then replaced it counts as an inning for both player pitchers). The first two innings of a game will be coach pitch, all remaining innings will be player pitch. Player pitchers can return to the mound until another player pitcher replaces them. The replaced pitcher is ineligible to pitch for the remainder of that game. Participants who are “play downs” will not be allowed to pitch during the tournament.
- c) **Player Pitching (Tournament – 3 games in one week):** During the tournament a player is allowed to pitch four innings per week (Monday through Sunday) if the team is playing a 3rd game in the pitching week. **A player will not be permitted to pitch three innings in one game.** All other rules remain in place as referenced in point “b” above.
- d) **Player Pitching (Tournament – 4 games in one week):** During the tournament a player is allowed to pitch a five innings per week (Monday through Sunday) if the team is playing a 4th game in the pitching week. **A player will not be permitted to pitch three innings in one game.** All other rules remain in place as referenced in point “b” above.
- e) All other rules remain in place as referenced in point “b” above.
- f) **Time Limit (Tournament Games – that do not determine a Champion):** The time limit shall be one hour and twenty minutes but a new inning cannot start after 75 minutes (1 hour 15 minutes). Game will be completed at the end of 5 innings (4 ½ if home team is leading). If the game is tied after the completion of the time limit, extra innings will be played until a winner is determined.
- g) **Time Limit (Tournament Games – that determine a Champion):** There is no time limit on games that determine a Champion (Division or overall). Game will be completed at the end of 5 innings (4 ½ if home team is leading). If at the end of five complete innings and the score is tied, extra innings will be played until a winner is determined.
- h) **Suspended or Rained Out Game (All Tournament Games):** In the event of a suspended game, the game shall be considered complete if the game has completed 3½ innings and the home team is leading. In the event of a rained out or rain suspended game the Baseball Commissioner will reschedule games on the first available open date and notify the Team Managers prior to the playing date. Rain suspended games shall be played from the point of the suspension. The team failing to appear for make-up or suspended games shall forfeit. If it is the Championship game the Champion will be declared.
- i) **Pitching Log:** A pitching log will be kept in the JoBox where the Managers (or acting Manager) will record their pitchers’ innings. This must be recorded after each game and signed by both Managers.
- j) **Home Team Determination:** A coin flip between the two managers prior to the game will determine home team.
- k) **Team Line-up:** Before each game, each manager is required to submit one copy of the team line-up to the official scorekeeper and the opposing manager. Any player who arrives after the line-up has been turned in shall be added to the bottom of the line-up. **A player must arrive before the team has completed one rotation through the batting order to be eligible for that game.**
- l) **Substitutes:** No Substitute players may be used during the tournament.